Dimitar Kolev

Team Lead Animator at Amusnet
Bulgaria

Contact

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(LinkedIn)

Top Skills

After Effects
Cinema 4D
Spine
Unreal Engine
Premiere Pro

Languages

English (Professional Working)

Certifications

2D Compositing
English B2

Summary

I am a Generalist based in Sofia with over 10 years of professional experience in motion design, VFX, video production, live events, 2D animation, and 3D. I have worked in the game, television and cinema industries, creating motion graphics, trailers, marketing videos, live broadcast shows, VR vlogs and more.

Experience

Amusnet

Team Lead Animator
January 2023 - Present
Sofia, Sofia City, Bulgaria

Animator
August 2021 - January 2023 (1 year 5 months) Sofia, Sofia City, Bulgaria

- Designing 3D/2D Animations

- Rigging and Animating 2D Characters in Spine 2D

- 3D Modelling, Animation and Texturing

- Prototyping gameplay flows

- Assets optimizations.

MP-STUDIO
Senior Motion Designer
June 2019 - August 2021 (2 years 3 months)
Sofia, Berlin

- Content Creator for The untold story - Vincent meets Rembrandt

- Content Creator for Festival of Lights Berlin 2020

- Content Creator for Festival of Lights Berlin 2019

- Content Creator for projection mapping shows and events in Europe and beyond

- Developed and Supervising technical solutions for virtual production with UE4 and interactive virtual live events - http://mp-studio.events

Pariplay
Motion Designer
February 2018 - June 2019 (1 year 5 months)
Sofia

- Design animations for slot games

- Protoyping mobile and web gameplay flows

- Animating 2D Characters

- Creating trailers for marketing purposes

Upwork
Freelance Motion Designer
September 2017 - February 2018 (6 months)
Sofia

- Animating explainer videos from storyboard to finished product.

- Making marketing trailers for games in App Store and Google Play.

- Animating Logos and Production Packs for Broadcast and TV.

- Achieved Top-Rated Freelnacer

https://www.upwork.com/o/profiles/users/_~011c86d1daa1488af6/

Lookaround Travel
360 VR Post Production
March 2017 - September 2017 (7 months)
Bulgaria

• VR Post Production

• Create marketing videos and motion graphics

Worldwide FX
2D Compositor
October 2016 - February 2017 (5 months)
Sofia

• Working on the movie: Hitman's Bodyguard (2017) (credited)

http://www.imdb.com/title/tt1959563/?ref_=nm_knf_t2

• Create visual effects for feature films

• Rotoscoping

• 2D/3D Compositing

• 2D/3D Tracking

Imperia Online
Motion Designer, Compositing Artist, Video Editor
December 2012 - October 2016 (3 years 11 months)
Sofia

• Motion graphic designs

• Create animations for web based games and mobile games

• Creating trailers and marketing videos for games

• Edit video for broadcast productions, including non-linear editing.

• Set up and perform live shots for broadcast.

• Direct studio productions.

• Design graphics for studio productions.

• Supervise and coordinate activities of workers engaged in film editing, assembling, and recording activities.

• Manipulate plot, score, sound, and graphics to make the parts into a continuous whole, working closely with people in audio, visual, music.

• Collaborate with music editors to select appropriate passages of music and develop production scores.

Planeta TV
Video Editor
June 2012 - November 2012 (6 months)
Bulgaria, Sofia

• Create graphics for television broadcasts.

• Organize and string together raw footage into a continuous whole according to scripts or the instructions of directors and producers.

• Trim film segments to specified lengths, and reassemble segments in sequences that present stories with maximum effect.

• Select and combine the most effective shots of each scene to form a logical and smoothly running story.

BALKANIKA MUSIC TELEVISION
Video Editor
September 2011 - April 2012 (8 months)
Bulgaria, Sofia

• Edit video for broadcast productions, including non-linear editing.

• Create animated graphics for television broadcasts.

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Education

New Bulgarian University
Bachelor's degree, Cinematography and Film/Video Production · (2011 - 2015)